Kull the Destroyer (1973-1978) and Kull the Conqueror (1971-1978): Delving into the Savage World of Conan's Ancestor

Immerse yourself in the thrilling tales of Kull, the indomitable warriorking who reigned supreme over the ancient world centuries before Conan the Barbarian.

Prologue: The Birth of a Legend

The character of Kull was first conceived by the legendary fantasy author Robert E. Howard in 1929. Howard envisioned Kull as a powerful and savage warrior who ascended to the throne of Valusia, a prehistoric kingdom in the Thurian Age. Kull's adventures, set in an era of primal savagery and brutal conflicts, captivated readers with their thrilling action, vivid world-building, and unforgettable characters.



Kull The Destroyer (1973-1978) #18 (Kull The Conqueror

(1971-1978)) by Abigail T. Grace

★ ★ ★ ★ 5 out of 5
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Screen Reader: Supported Print length: 18 pages



Kull the Destroyer (1973-1978)

The comic book series "Kull the Destroyer" was launched by Marvel Comics in 1973. This series chronicled Kull's early adventures as he rose from a humble barbarian to the mighty ruler of Valusia. Written by Roy Thomas and illustrated by legendary artists such as John Buscema and Barry Windsor-Smith, "Kull the Destroyer" quickly became a fan favorite due to its fast-paced storytelling, stunning artwork, and faithful adaptation of Howard's original tales.

The Rise of a Barbarian

The "Kull the Destroyer" series delved into the origins of Kull's journey. Born in the savage wilderness, Kull was orphaned at a young age and raised by wolves. As he grew, he became a fierce warrior, unmatched in his strength and cunning. His exploits caught the attention of the Valusian king, who recognized Kull's potential as a leader and chose him as his successor.

The Throne of Valusia

As the ruler of Valusia, Kull faced numerous challenges and threats to his kingdom. From invading armies to treacherous courtiers, Kull's reign was constantly under siege. However, through his unwavering determination and military prowess, he managed to defend his kingdom and bring justice to his people.

Iconic Villains and Epic Battles

The "Kull the Destroyer" series featured an array of memorable villains, including the sorcerer Thulsa Doom, the savage ape-men of Valusia, and the evil serpent-god Set. Kull's confrontations with these adversaries were

depicted in epic battles that showcased his unmatched strength and courage.

Kull the Conqueror (1971-1978)

In 1971, DC Comics launched its own "Kull the Conqueror" series. This series focused on Kull's later adventures after his reign as king of Valusia. Continuing the tradition established by Marvel's "Kull the Destroyer," the DC series further explored Kull's travels and conquests across the ancient world.

Journeys to the Unknown

The "Kull the Conqueror" series depicted Kull as a wandering adventurer, seeking new challenges and experiences. He traveled to distant lands, encountered strange creatures, and faced supernatural horrors.

Throughout his journeys, Kull remained a symbol of strength and bravery, defending the innocent and vanquishing evil.

Encounters with Ancient Civilizations

Kull's travels allowed him to interact with various ancient civilizations, including the decadent city of Tyre, the mysterious lost continent of Atlantis, and the opulent empire of Rome. These encounters provided insights into the diverse cultures and civilizations of the ancient world.

Clash with Ancient Gods

The "Kull the Conqueror" series also featured several encounters between Kull and powerful ancient gods, such as the Egyptian god Horus and the Greek god Zeus. These confrontations tested Kull's faith and challenged his belief in his own strength.

Similarities and Differences in Depictions

Both Marvel's "Kull the Destroyer" and DC's "Kull the Conqueror" series captured the essence of Robert E. Howard's original character while offering unique interpretations.

Portrayal of Kull

Both series depicted Kull as a formidable warrior, skilled in both hand-tohand combat and swordsmanship. However, Marvel's Kull was often depicted as a more brutal and savage character, while DC's Kull was portrayed as a more noble and compassionate king.

Setting and Time Periods

Marvel's "Kull the Destroyer" focused on Kull's early life and reign as king of Valusia, while DC's "Kull the Conqueror" explored his later adventures and travels after abdicating the throne. Both series depicted the ancient world as a place of danger and intrigue, filled with treacherous creatures and supernatural horrors.

Visual Styles

The artwork in both series varied according to the artists involved. Marvel's "Kull the Destroyer" featured a more dynamic and action-oriented style, while DC's "Kull the Conqueror" had a more detailed and realistic art style.

Legacy and Influence

The "Kull the Destroyer" and "Kull the Conqueror" comic book series have left a lasting impact on the fantasy genre. They helped popularize the character of Kull and introduced him to a new generation of readers. These

series have also influenced other fantasy works, including the "Conan the Barbarian" comic book and film adaptations.

Kull the Destroyer and Kull the Conqueror are two iconic comic book characters that have captured the imagination of fantasy fans for generations. Their stories of adventure, heroism, and survival in a savage and unforgiving world continue to resonate with readers today. As the legacy of Robert E. Howard lives on, these characters embody the spirit of the indomitable human spirit that triumphs over adversity.

Image Alt Attributes

* Image 1: Kull the Destroyer wields his mighty sword against a horde of enemies. * Image 2: Kull the Conqueror stands triumphant atop the ruins of an ancient temple. * Image 3: Kull faces off against the evil sorcerer Thulsa Doom in a fierce battle. * Image 4: Kull encounters the lost city of Atlantis during one of his epic journeys. * Image 5: Kull battles the powerful ancient god Horus in a cosmic confrontation.



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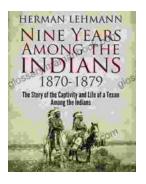
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